



### Duo category agreement for International Cosplay League 2018

1. All the contestants must be over 18 years old by the 27 of September of 2018, and must have **the selected country** nationality or permanent residence.
2. Each spot must be occupied by 2 cosplayers wearing costumes from the same source, as an example if the couple is cosplaying the videogame saga Witcher it's not allowed to cosplay from Witcher 1 and Witcher 2, the costumes must be from the same videogame. The same goes for costume changing during the performance.
3. Cosplayers will walk down the stage alone, without any help during the performance. It is mandatory to create a performance.
4. All the contestants must be ready for the costumes' pre-judging **2 hours and half** before the contest. The participants must respect the line and will not be evaluated before the turn or after.
5. Cosplays must proceed from an official commercial source and must have an official reference picture with a full design (Comics, Manga, Books, Cartoons, Anime, Movies, TV-movies, Musicals, Videogames), meaning that the design cannot be based on a fan art. Flesh and bone characters will be allowed if they are from works of fiction. The only non-official designs allowed are the Sakizô illustrations.
6. Costumes that have previously won international qualifying rounds or awards in international competitions such as ECG, WCS, YCC, EC, CWM, CCCC, MICM or CCSS/CICAF can't enter the competition. If the costumes have been ever used in previous Japan Weekend competitions the participation will be also forbidden.
7. It is allowed to use the same costume in the finals than in the preliminary round but in case of a tie the jury will value the creation of a new costume for the competition in a more positive way. The performance has to be changed at least in a 20%.
8. Effects of fire, sparks and smoke are forbidden, as well as crackers with gunpowder and laser lights. Objects cannot be thrown on the stage, it is forbidden to dirty, mark or damage the stage. It is also forbidden to bring any liquid in the stage.
9. It is absolutely PROHIBITED to use real weapons. Imitations of firearms SHOULD contain the special "red cap".
10. Japan Weekend will be allowed to make free use of the photographs and videos taken during the contest without any economical compensation for the participants or photographers. This pictures will be given to third parts to make promotion of the competition.
11. During the performance it is forbidden to jump off the stage closer to the public and/or the jury; violating cosplayers will be disqualified.
12. It is forbidden to bring animals on stage.
13. Performance is to take place on stage: if the costume is not suitable size and/or is unable to go on stage, you can't do the performance and take part in the competition.
14. The cosplayers must follow the indications given by the organization, any misconduct before or after the competition may cause the disqualification of the contestant and the prohibition of entering ICL again.
15. The rules can go through any type of modifications until the day of the contest according to the needs of the organization. The participation in the contest implies the recognition of these rules.

## Official Criteria Jury

1. The jury is not allowed to follow the process of the creation of costumes, presented by the participants. In case it happens, the jury will not be allowed to take this information into account when judging.
2. All the participants will be evaluated before the contest. During the pre-judging a **dossier** of 4-8 pages in total showing the process of the work must be handed in. The dossier shall have English translation for any writing. The cover page will contain the reference picture of the character and will not be included into the 8 pages allowed. Without the dossier the participant will be disqualified.
3. The jury will not debate on the contest or on the participants before or after the contest. In case a participant approaches a member of the jury, the organization will be informed and will take necessary measures. If a participant needs advice on the future contest, it will be given without considering the current one: the judges can't talk about the deliberation with the cosplayer but they can give advice for future competitions.
4. A staff member of International Cosplay League may be part of the jury.
5. The decision of the jury will be irrevocable.

## GRADING CRITERIA

40% of the grading will be given for the cosplayers' costumes and resemblance with the source, and 60% for the performance, acting and staging.

### Craftsmanship

1. The quality of the costume will be evaluated in general, that is, some parts cannot be of higher quality than others – this will lower the final grade. Parts will not be judged separately.
2. The diversity of methods and materials will be valued, as long as they provide a better result. The jury will not take into account personal experiences or how big of a challenge it was for the participant, the important thing is the final result.
3. Advanced tailoring techniques are allowed. Manual sewing or embroidery will not be valued positively if the result is worse than what it could be with a machine. If the part of the costume created with advanced techniques and the manual ones have the same quality, the one which took the most effort will be valued.
4. Using a 3D printer is allowed only if the 3D model is designed by the contestant. It has to be proven in the dossier. If the model isn't designed by the contestant the rule number 6 of Costumes will be applied.
5. The choice of materials accurate for the characters' time period will be valued positively. For example, if the cosplay is of Middle ages, an accurate choice of fabric will give you more points. If you choose a fabric which is very different esthetically, you will lose points.
6. Costumes have to be handmade in 80% by the members of the team, and the other 20% can be prefabricated, but modified. Stage props, in case there are any, have to be made by the contestants in 70%. If any help with any part of the costume has been provided, it has to be said for it to be ranked correspondently. In case it is hidden and later revealed, the contestant will be immediately disqualified, and this offence will be taken into account for the future contests.
7. The cosplay will be compared to the reference picture but the jury will not take into consideration the physical appearance of the participant.
8. To avoid future surprises, have in mind that a simple cosplay with a neat craftsmanship will have a higher grade than a massive costume with bad craftsmanship.

### Performance and acting

1. The performance cannot last for less than 1 (one) and half minutes or more than 3 (three) minutes without any exceptions.
2. The originality of the show and acting will be highly rated, as well as the body expression.
3. The participant must set up the performance on their own and without any creative help.
4. No microphone will be provided; the performance has to be prepared beforehand.
5. When it comes to cosplays of idols or of similar thematic (Love Live, Vocaloid, AKB0048...), the performance must contain something apart from dancing choreography or singing. If it occurs, dancing or lip-syncing cannot last for more than 30 seconds. Playbacks of general songs are allowed. (Example: a group of Love Live cannot dance and lip-sync during all the performance, but a cosplayer of Ursula from Little Mermaid can perform her song while she is acting).
6. Erotic or pornographic scenes are forbidden, as well as any immoral acts unnatural for the character which could disrupt the order of the contest or disturb the audience.

7. If there are dialogues in the performance, we recommend providing a clean recording without noise, as the quality of such can deduct points for the performance.
8. Costume change is allowed: it must be from the same source but the character can be different.
9. Only the pair of competitors can participate in the performance. Any helper must leave the stage before the start of the performance.
10. The preparation of the stage props can't last more than 40 seconds, the stage props can't be taller than 2 (two) meters and half and longer than 4 (four) meters in total. If different stage props are used the width can't be bigger than half of the stage (not counting the catwalk). Stage props can't be placed in the stairs but can be placed in the catwalk.
11. Cosplayers can't leave the stage alone more than 15 (fifteen) seconds. The video will be complementary but won't be a primary interaction for the performance. If an introduction has to be made with the video without any cosplayer in the stage, it can't last more than 15 (fifteen) seconds as stated before.
12. A screen will be placed in the center of the stage, if a video is used it's forbidden to place anything in front of the screen.
13. Stage props can't block the jury's vision of the performance.

### **Rules for past winners only**

1. The contestant isn't allowed to enter International Cosplay League 2018 in the country of origin in the same category. The contestant will be allowed to enter the competition in the duo category. If the contestant wins two years in a row in any category the contestant won't be allowed to enter the competition in two years from the last winning. If the contestant wins as an example in 2017 and 2019 the contestant won't be allowed to enter the competition in 2020 but will be allowed to enter in 2021, waiting only for one year.
2. If the contestant misconducts at any moment in the convention, before, after or online, the contestant will be disqualified and the future participation in International Cosplay League will be forbidden. It will also be communicated to the organization of the previous qualification in the country of origin.