



## Solo category rules for International Cosplay League 2022

1. All the contestants must be over 18 years old by the 22nd of September of 2022 and must have the selected country nationality or permanent residence.
2. All the contestants must be ready for the costumes pre-judging on Saturday. The order of pre-judging will be chosen before the convention and a list will be given to the contestants. The contestant must be ready 45 minutes before their turn. The participants must respect the order and will not be evaluated before their turn or after.
3. Cosplays must proceed from an official commercial source and must have an official reference picture with a full design (Comic, Manga, Books, Cartoons, Anime, Movies, TV-movies, Musicals, Videogames), meaning that the design cannot be based on fan art. Flesh and bone characters will be allowed if they are from official works of fiction. The only non-official designs allowed are the Sakizô and Hanna Alexander illustrations. No genderbend or gijinka will be allowed from any source unless the design is official.
4. Costumes that have previously won international qualifying rounds or awards in international competitions such as ECG, WCS, YCC, EC, CWM, CCCC, MICM, PGEC, GICOF, E2C, PCH or CCSS/CICAF... can't enter the competition.
5. It is allowed to use the same costume in the finals than in the preliminary round if the costume fits the rules but in case of a tie the jury will value the creation of a new costume for the competition in a more positive way.
6. Cosplayers will walk down the catwalk alone, without any help, it is an individual contest. During the catwalk the cosplayers must pose in different ways showcasing the costume.
7. The contestants will have a maximum of 50 seconds on the catwalk, and the music will be chosen by the organization. Contestants cannot bring their own music, nor can they speak or sing during the catwalk. No microphones will be provided.
8. It is absolutely forbidden to finish the costumes during the activities in Spain or during the convention, if any staff member notices this rule being broken it will be communicated and 50% of the points will be removed. It is allowed to fix any broken part, but the costume must be finished.
9. Effects of fire, sparks and smoke are forbidden, as well as crackers with gunpowder and laser lights. Objects cannot be thrown on the stage, it is forbidden to dirty, mark or damage the stage. It is also forbidden to bring any liquid, animals or glass on stage.
10. It is absolutely PROHIBITED to use real weapons. Imitations of firearms SHOULD contain the special "red cap".
11. It is forbidden to wear offensive make-up or costumes, remember this is an international cosplay competition with different cultures taking part.
12. During the catwalk it is forbidden to jump off the stage closer to the public and/or the jury; violating cosplayers will be disqualified.
13. An interview with the contestant will be made while the duo prepares the stage props.
14. It is forbidden to bring animals on stage.
15. Costume change during the catwalk is not allowed, one costume per contestant.
16. Catwalk is to take place on stage: if the costume is not suitable size and/or is unable to go on stage, you can't do the catwalk and take part in the competition.
17. The cosplayer must follow the indications given by the organization, any misconduct before or after the competition may cause the disqualification of the contestant and the prohibition of entering ICL again.
18. Japan Weekend will be allowed to make free use of the photographs and videos taken during the contest without any economical compensation for the participants or photographers. These pictures will be given to third parties to promote the competition.
19. The rules can go through any type of modifications until the day of the contest according to the needs of the organization. The participation in the contest implies the recognition of these rules.

## Official Criteria of International Cosplay League

### Jury

1. The jury is not allowed to follow the process of the creation of costumes in social media. In case it happens, the jury will not be allowed to take this information into account when judging, only what's presented by the contestant in the pre-judging or in the dossier.
2. All the participants will be evaluated before the contest. During the pre-judging a **dossier** of 4-8 pages in total showing the process of the work must be handed in. It is allowed to use both sides of the page making that from 8 to 16 usable sheets. The dossier shall have English translation for any writing. The cover page will contain the reference picture of the character, name and country of the contestant and will not be included into the 4-8 pages allowed. Without the work in progress dossier, the participant will be disqualified. It has to be printed in color and stapled.
3. The jury will not debate on the contest or on the participants before or after the contest. In case a participant approaches a member of the jury, the organization will be informed and will take necessary measures. If a participant needs advice on the future contest, it will be given without considering the current one: the judges can't talk about the deliberation with the cosplayer, but they can give advice for future competitions.
4. The decision of the jury will be irrevocable.

### Costumes

Cosplays will only be judged for their craftsmanship quality and the resemblance to the reference image. Acting will not be considered, but it is recommended to act to achieve better footage.

1. The quality of the costume will be evaluated in general, that is, some parts cannot be of higher quality than others – this will lower the final grade. Parts will not be judged separately.
2. The diversity of methods and materials will be valued, as long as they provide a better result. The jury will not take into account personal experiences or how big of a challenge it was for the participant, the result is more important.
3. Advanced tailoring techniques are allowed. Manual sewing or embroidery will not be valued positively if the result is worse than what it could be with a machine. If the part of the costume created with advanced techniques and the manual ones have the same quality, the one which took the most effort will be valued.
4. Using an embroidery machine is allowed only if the embroidery is designed by the contestant. It has to be proven in the dossier. If it isn't designed by the contestant, rule number 7 of Craftsmanship will be applied.
5. Using a 3D printer is allowed only if the 3D model is designed by the contestant. It has to be proven in the dossier. If the model isn't designed by the contestant, rule number 7 of Craftsmanship will be applied.
6. The choice of materials accurate for the characters' time period will be valued positively. For example, if the cosplay is from the Middle ages, an accurate choice of fabric will give you more points. If you choose a fabric which is very different esthetically, you will lose points.
7. Costumes must be handmade in 90-100% by the participant. The 10% left can only be used for a piece, bought and modified by the participant. If any help with any part of the costume has been provided, it has to be said for it to be ranked correspondingly. In case it's hidden and later revealed, the contestants will be immediately disqualified, and this offense will be considered for the future contests.
8. The cosplay will be compared to the reference picture, but the jury will not take into consideration the physical appearance of the participant.
9. Make-up and wig styling will be taken into consideration and have to be done by the contestant.
10. To avoid future surprises, have in mind that a simple cosplay with a neat craftsmanship will have a higher grade than a massive costume with bad craftsmanship.

## **Responsibility of the contestant (to not be included in the selections rules)**

1. The contestant must participate in the International Cosplay League finals in Japan Weekend Madrid. If the contestant cancels the participation because of any reason the contestant must indemnify the organization in charge of the flights for the cost of the flight.
2. The contestant must participate in all the activities organized by Japan Weekend, before and after the competition. The following of the schedule will be mandatory. If the contestant isn't present from September 22nd to September 25th a compensation of 300€ will be made to the organization of Japan Weekend, to cover any loss of booked activities.
3. The contestant is obliged to give up all image rights without any kind of compensation for commercial and promotion use of Japan Weekend and International Cosplay League.
4. If the contestant misconducts at any moment in the convention, before, after or online, the contestant will be disqualified and the future participation in International Cosplay League will be forbidden. It will also be communicated to the organization of the previous qualification in the country of origin.
5. The contestant isn't allowed to give any details about the internal organization of Japan Weekend or International Cosplay League. The contestant will be allowed to give information about the activities, schedule and competition in a positive or informative way. If any problem occurs during International Cosplay League the contestant must communicate to Japan Weekend to solve it privately.
6. The contestant isn't allowed to enter International Cosplay League 2023 in the country of origin in the same category. If the contestant wins two years in any category the contestant won't be allowed to enter the competition in two years from the last winning. As an example, if the last win is 2022, the contestant won't be allowed to enter 2023 and 2024.
7. For International Cosplay League the expenses covered are: a round-trip ticket from the city of origin to Madrid, hotel from Thursday to Sunday, meals from Thursday to Sunday, transportation during the activities of International Cosplay League and a convention pass for the contestants and one helper per category.
8. Contestants and helpers won't be allowed to act on behalf of any organization or company during the activities.
9. A helper will be allowed backstage and during the convention but won't be allowed in the external activities of International Cosplay League unless the organization says so. Organizers from the country of origin won't be allowed at all but will be given a pass for the convention.
10. The cosplayers must return to their country, any illegal activity will be communicated to the police forces.
11. Contestants, helpers and organizers must be vaccinated against COVID-19 with at least three doses, or two doses if proven to be infected in the past with COVID-19. An English or Spanish certificate will be required by Japan Weekend.
12. Contestants, helpers and organizers will provide a COVID-19 negative PCR or antigen document in Spanish or English 48 hours before the flight. It must be an official document provided by a laboratory.
13. This document is private and can't be sent to a third part.